## Guru Kashi University



## Diploma in Dress Design

Session: 2023-24

Department of Fashion Design

## Programme Structure

| Semester-I |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Course Code | Course Name | Type of course | L | T | P | Credits |
| DDD101 | Clothing \& Textile | T | 3 | 0 | 0 | 3 |
| DDD102 | Drafting and Pattern Making-I | T | 3 | 0 | 0 | 3 |
| DDD103 | Computer Application-I | T | 3 | 0 | 0 | 3 |
| DDD104 | English-I | T | 3 | 0 | 0 | 3 |
| DDD105 | Embroidery Lab | P | 0 | 0 | 4 | 2 |
| DDD106 | Drafting and Pattern Making-I Lab | P | 0 | 0 | 4 | 2 |
| DDD107 | Computer Application-I Lab | P | 0 | 0 | 4 | 2 |
| Discipline Elective-I (Any one of the following) |  |  |  |  |  |  |
| DDD108 | Punjabi-I | Elective-I (Theory) | 3 | 0 | 0 | 3 |
| DDD109 | Punjab History \& Culture-I |  |  |  |  |  |
| Total |  |  | 15 | 0 | 12 | 21 |

## Semester-II

| Course Code | Course Name | Type of course | L | T | P | Credits |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DDD201 | Element of Design-I | T | 3 | 0 | 0 | 3 |
| DDD202 | Computer Application-II | T | 3 | 0 | 0 | 3 |
| DDD203 | English-II | T | 3 | 0 | 0 | 3 |
| DDD204 | Element of Design-I Lab | T | 0 | 0 | 4 | 2 |
| DDD205 | Drafting and Pattern Making-II Lab | P | 0 | 0 | 4 | 2 |
| DDD206 | Computer Application-II Lab | P | 0 | 0 | 4 | 2 |
| DDD207 | Fashion Illustration - Lab | P | 0 | 0 | 4 | 2 |
| Discipline Elective-II (Any one of the following) |  |  |  |  |  |  |
| DDD208 | Punjabi-II | Elective-II (Theory) | 3 | 0 | 0 | 3 |
| DDD209 | Punjab History \& Culture-II |  |  |  |  |  |
| Total |  |  | 12 | 0 | 16 | 20 |


| Semester-III |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Course Code | Course Name | Type of course | L | T | P | Credits |
| DDD301 | Elements of Design-II | T | 3 | 0 | 0 | 3 |
| DDD302 | Computer Application-III | T | 3 | 0 | 0 | 3 |
| DDD303 | English-III | T | 3 | 0 | 0 | 3 |
| DDD304 | Indian Textile | T | 3 | 0 | 0 | 3 |
| DDD305 | Elements of Design-II Lab | P | 0 | 0 | 4 | 2 |
| DDD306 | Draping and Grading Lab | P | 0 | 0 | 4 | 2 |
| DDD307 | Computer Application-III Lab | P | 0 | 0 | 4 | 2 |
| Discipline Elective-III (Any one of the following) |  |  |  |  |  |  |
| DDD308 | Punjabi-III | Elective-III (Theory) | 3 | 0 | 0 | 3 |
| DDD309 | Punjab History \& Culture-III |  |  |  |  |  |
| Total |  |  | 15 | 0 | 12 | 21 |


| Semester-IV |  |  |  |  |  |  |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: |
| Course <br> Code | Course Name | Type of <br> course | $\mathbf{L}$ | T | P | Credits |
| DDD401 | Fashion Studies | T | 3 | 0 | 0 | 3 |
| DDD402 | Computer Application-IV | T | 3 | 0 | 0 | 3 |
| DDD403 | English-IV | T | 3 | 0 | 0 | 3 |
| DDD404 | Computer Application-IV Lab | P | 0 | 0 | 4 | 2 |
| DDD405 | Portfolio | P | 0 | 0 | 4 | 2 |
| DDD406 | Advance garment construction <br> Lab | P | 0 | 0 | 4 | 2 |
| Discipline Elective-IV (Any one of the following) |  |  |  |  |  |  |
| DDD407 | Punjabi-IV | Elective-IV <br> (Theory) | 3 | 0 | 0 | 3 |
| DDD408 | Punjab History \& Culture-IV | $\mathbf{1 2}$ | $\mathbf{0}$ | $\mathbf{1 2}$ | $\mathbf{1 8}$ |  |
| Total |  |  |  |  |  |  |

## Evaluation Criteria for Theory Courses

A. Continuous Assessment: [25 Marks]

CA1: Surprise Test (Two best out of three) - (10 Marks)
CA2: Assignment(s) (10 Marks)
CA3: Term paper/Quiz/Presentations (05 Marks)
B. Attendance: [5 Marks]
C. Mid Semester Test-1: [30 Marks]
D. End-Term Exam: [40 Marks]

Evaluation Criteria for Practical Courses
A. Each Practical: $\{10$ Marks $\}$
B. Report: \{05 Marks\}
C. Practical Viva: $\{05$ Marks $\}$

Total Marks of each Practical: 20 Marks

## SEMESTER-I

# Course Title: Clothing 8 Textile Course Code: DDD101 

| $\mathbf{L}$ | T | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours: 45

## Course Content UNIT I

History of Clothing $\&$ Textiles, Introduction, Pre-historic reference, development, adoption of fibrous apparel, initial manufacture of clothes. Earlier decoration of textiles Types of ornaments used in the beginning Tattooing, mutilation and other methods of skin decoration.

## UNIT II

## 11 hours

Historic approach from ancient period to 20th Century Dress in Harappa and Mohan-Jo-Daro.Dress of Aryans. Dress during 600 BC to 320 AD (Buddhist \& Jains).Dress during 320 AD to 1100 AD (Brahmin Contest). Dress during 1100 AD to 1730 AD (Islamic Influence). Dress during 1730 AD to 1947 AD (British Period)

## UNIT III

## 12 hours

Study of regional costumes of Indian states in relation to fabrics, motifs and related accessories of: Northern (Jammu and Kashmir, Punjab, H.P)Western (Gujarat, Rajasthan) Eastern (Nagaland, Manipur, Meghalaya, Sikkim, West Bengal ) Central (Maharashtra, Madhya Pradesh ) Southern (Andhra Pradesh, Tamil Nadu, Karnataka, Kerala).

## UNIT IV

## 12 hours

Study of Traditional textiles of India Hand woven Textiles of India Dacca Muslins, Baluchar, Buttedar, Chanderi, Maheshwari Sarees, Patola, Ikkat, Bandhani, Paithani \& Pitamber, Brocades Of Banaras, Mulmul, Jamdani, Himrus \& Amrus, Pochampalli, Kashmir shawls and CarpetsDyed and Printed textiles of India Tie and Dye, Batik, Madhubani Painting, Kalamkari, Calico prints of Samba (Jammu) Embroidered textiles of India: Kashida of Kashmir, Kinari work of Jammu ,Embroidery on shawls, Phulkari of Punjab, Kantha of Bengal, Chamba Rumals, Chikankari, Pipli Work, Sindhi Embroidery, Embroidery of Kutch.

## Transaction Mode:

Lecture, Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, Self-Learning, Collaborative Learning and Cooperative Learning

## Suggested Reading:

- Matthews-Fairbanks, J. L. (2018). Pattern Design: Fundamentals: Construction and Pattern Drafting for Fashion Design. Fairbanks Publishing LLC.
- Goodyear, P., \& Retalis, S. (2010). Technology-enhanced learning: Design patterns and pattern languages. BRILL.


## Course Title: Drafting \& Pattern Making-I <br> Course Code: DDD102

## Course Content

UNIT I

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

Taking measurements- three style of taking measurement, area of measurement. Introduction to Drafting tools, Basic grain lines-straight, off and bias. Standard measurement chart for children. Standard measurement chart for male/female.

## UNIT II

## 12 hours

Identify \& appreciation of the following types of sleeves: Plain, puffed, flare, leg o' mutton, ruffle, cap, raglan, drop shoulder, epaulette, tulip, hanky, Bushirt, Magyar,kimono, Dolmen, shirred, bell, bishop, lantern. Identifying appreciation the following types of Collars: Peter pan, cape, bias, flat tennis, sailors, Chelsea, bishop, shawl, wing, shirt, rippled, Chinese ,coat, cowl.

## UNIT III

13 hours

Identifying \& appreciation the following Garment: Types of frocks: - A line, circular, frock with yoke, frock with empire, normal and low waist line Types of skirts: - gathered, two tied, pleated knife, box, inverted, sunray, kick, straight, a- line, pegged, tulip, circular, gored, handkerchief, hip rider, slashed.

## UNIT IV

10 hours

Types of Kids Garments: - Slip, Panty, romper and bloomer. Types of Pockets: Applied pockets, outside pockets, inside pocket, Set-in pocket, Weft, flop, bound pockets. Types of Yokes:_ Simple, Full round yokes, straight yoke, square yoke, Pentagonal yokes and side yokes. Terminology- Basic bodice block.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Bustanoby.J.H.,Principles of colour and colour mixing., McGraw Hill Book Company, New York, London, 1947
- "Fashion and Color" By Mary Garth.


# Course Title: Computer Application-I Course Code: DDD103 

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Content UNIT I

## 13 hours

Introduction to Computers: History of Computers. Computer Generations Shapes/Types of Computers (Super computers, Mainframe Computers, Mini computers, Workstations, Personal Computers, Variants of Personal Computers), paint, notepad, WordPad

## UNIT II

10 hours

Units of measure of computer memory and storage Fundamental Computing Model (Input - Process - Output) Hardware \& Software

## UNIT III

12 hours

Input Devices, keyboard, mouse, trackball, Alternate input devices (Pen, Touchscreen, Game Controllers, Bar Code Readers, Image Scanners, OCR< Microphones, Output Devices, Monitors, Its different types, Comparison of various types of monitors, video controllers, PC projectors, Sound Systems, Printers and its different types,

## UNIT IV

10 hours
Storage Devices, How data is organized on a Magnetic Disk, Magnetic Storage Devices (Floppy Disks, Hard Disks, Magnetic Disks, Tape Drives, Zip Drives), Optical Storage Devices, (CD-ROM, DVD-ROM, CR-Recordable, CD-Rewritable, Photo CD).

## Transaction Mode:

Lecture, Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, Self-Learning, Collaborative Learning and Cooperative Learning

## Suggested Readings:

- "Foundations of Computing", P.K. Sinha and P. Sinha, First Edition, 2002, BPB.
- "Computers Today", D. H. Sanders, Fourth Edition, McGraw Hill, 1988.
- "Fundamentals of Computers", V. Rajaraman, Second Edition, Prentice Hall of India, New Delhi, 1996.


## Course Title: English-I Course Code: DDD104

| $\mathbf{L}$ | $\mathbf{T}$ | P | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Content

## UNIT I

13 hours
Lessons for Intensive Study, Gender Bias The Portrait of a Lady of Studies, Liberty and Discipline, A President Speaks

## UNIT II

09 hours
Poetry, Lines Written in Early Spring, Mother's Day, Television Upagupta

## UNIT III

## 12 hours

Lessons for Extensive Study, An Astrologer's Day, The Tiger in theTunnel Sparrows

## UNIT IV

## 11 hours

Grammar, Preposition, Determiners Use of the same word as noun, verb and adjective Models, Tenses, Removal and use of too, Voice, Narration

## Transaction Mode:

Lecture, Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, Self-Learning, Collaborative Learning and Cooperative Learning

## Suggested Readings:

- "Effective Business Communication", M.V. RODRIGUEZ
- "Living English Structure", W. Standard Allen (Orient Longman)
- "Business Communication", Menasha Raman, Parkash Singh, Paperback Edition, Oxford University Press.


## Course Title: Embroidery Lab Course Code: DDD105

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{4}$ | $\mathbf{2}$ |

Total Hours: 30

## Course Outcomes:

On the completion of the course students will be able

1. Get knowledge about traditional stitches/embroideries of different regions and states of India
2. Get knowledge about as well as techniques, material, motifs and colors used to do these embroidery works.
3. Get skills to do traditional embroidery works.
4. Be able to apply these traditional embroidery works in their designs.

## Course Content

## UNIT I

## 8 hours

Basic Hand Stitches of Embroidery-Running, Back, Stem, lazy daisy, Blanket, fly, French knot, fish bone,

## UNIT II

Satin, long \& short stitch, herringbone and Cross Stitch. Traditional embroideries of different regions of India with emphasis on texture, motifs,

## UNIT III

9 hours

Design and colors of the following-Phulkari of Punjab, Kantha of Bangal, Chikankari of Lucknow, Sindhi of Gujarat, Kasuti of Karnataka, Kashida of Kashmir, Prepare at least one samples using each traditional embroidery.

## UNIT IV

6 hours
Collection of rare Motifs for traditional embroideries (File Work). Develop a product using a combination of embroidery and other techniques of surface ornamentation.

## Transaction Mode:

Lecture, Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, Self-Learning, Collaborative Learning and Cooperative Learning

## Suggested Readings:

- Naik., Traditional Embroideries of India, APH Publishing Corporation, New Delhi 2002.
- Bhavani, E., Decorative Designs and Craftsmanship of India, D. B. Taroporevala Sons \& Co. Pvt, Ltd Bombay. 1968.
- Crill, Rose.mary., Indian Embroidery, Prakash Book Depot, New Delhi 1999.

Parul, B., Traditional Indian Textiles, Abhishek Publications, Chandigarh.

- Gillow, John, Traditional Indian Textiles, Thames \& Hudson Ltd, London 1993


## Course Title: Drafting \& Pattern Making-I Lab Course Code: DDD106

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{4}$ | 2 |

Total Hours:30

## Course Outcomes:

On the completion of the course students will be able

1. Learn drafting and pattern construction technique to develop new designs and pattern.
2. Be able to do drafting of different types of kids and children wear garments.
3. Be able to construct patterns from blocks
4. Know about pattern adaption far variety of features.

## Course Content

Drafting of basic bodices block. Drafting of Kids -slip and panty, romper and bloomer. Drafting of frocks (A line, circular, frock with yoke, normal and low waist line) Drafting of skirts- gathered, A- Line, two tired, pleated (Knife, box, inverted), circular. Drafting of a Jumpsuit. Designing of all Kinds of casual and formal wear garments for children (frock, skirt, Jumpsuit, shirt and shorts) Paper patterns of all kinds of casual and Formal wear garments for children (romper, frock, skirt, night suit, Sundress, jumpsuit), on full scale, with all specifications.

## Transaction Mode:

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings:

- Advanced Drafting \& Draping by Manmeet Sodhia Kalyani Publishers Library reference:
- Basic Processes and clothing const. by Sherie Doongaji Rajj Prakashan
- Text book of clothing and textiles by Sushma Gupta

Kalyani Publishers Pattern cutting made easy by Gillian Holman Batsford

- Garment const. skills by Premlata Malik Kalyani Publishers


## Course Title: Computer Application-I Lab Course Code: DDD107

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{4}$ | 2 |

Total Hours: $\mathbf{3 0}$

## Course Outcomes:

On the completion of the course students will be able

1. Learn how to operate the computer system.
2. Gain basic and working knowledge of Notepad, WordPad \& Paint.
3. Be able to draw a beautiful painting and design in paint software.
4. Be able to create a letter in notepad and WordPad.

## Course Content

Practical points of following: -Notepad. WordPad. Paint

## Transaction Mode:

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings:

- "Foundations of Computing", P.K. Sinha and P. Sinha, First Edition, 2002, BPB.
- "Computers Today", D. H. Sanders, Fourth Edition, McGraw Hill, 1988.
- "Fundamentals of Computers", V. Rajaraman, Second Edition, Prentice Hall of India, New Delhi, 1996.


## Course Title: Punjabi-I

Course Code: DDD108

| L | T | P | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Outcomes:

On the completion of the course students will be able



 मघटागघल्डी सी साटरा्ठी गमित्ड रठ लैटगो

## Course Content

## 45 hours

gzikph b'e ;kfjs L^ b'e rhs ns/ b'e ^eEktK nzro/Ih s'A gzikph ftZu nB[tkdL^ seBheh PpdktbhL^ p?Ae, o/bt/, vke, ezfgT\{No ns/ phwk ;/tktK Bkb ;zpzfXs tkeK ftZu tos'A

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings:

- Kesher Dr. K.S., Punjab Kabh,Edition 2012
- Dugal N.S \& Jasvir Kaur ,Punjabi Grammar \& Essay writing, 13 ${ }^{\text {th }}$ Edition: 2013


## Course Title: Punjab History \& Culture Course Code: DDD109

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

## Total Hours: 45

## Course Outcomes:

On the completion of the course students will be able

1. Know about Harappa age as well as culture and life style of people of Harappa age.
2. Know about culture, life style, believes etc of Vedic and Aryan ages.
3. Know about the life style, culture, believes, political strategies and rules from Buddha to Ashoka time periods.
4. Know about the Alexander invasion of India of About two years and impact of Alexander on India.

## Course Content

The land of the people. The age of the Harappa Culture. The Age of the Vedic Aryans. From the Buddha to Ashoka.Invasions and impact.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Bustanoby.J.H.,Principles of colour and colour mixing., McGraw Hill Book Company, New York, London, 1947
- "Fashion and Color" By Mary Garth.


## SEMESTER-II

Course Title: Element of Design-I
Course Code: DDD201

| $\mathbf{L}$ | T | P | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours: 45

## Course Outcomes:

On the completion of the course students will be able

1. Students will be able to use the full spectrum of design element as well as value technique and color theory.
2. Students will be able to define and identify elements of design such as lines, shape, space texture, form, color and volume and be able to do use these into design works.
3. Volume and be able to do use these into design works.
4. It will strengthen their ability to write academic paper, essay and summaries using the process approach.

## Course Content

## UNIT I

12 hours
Design concept- Definition and understanding aspects of design Classification of design: Structural Design, Decorative Design. Structural-Through variation in fiber, yarn, fabric formation and development.

## UNIT II

13 hours
Elements of Design-Line- Different types of line, application of line in designing (effect of length and thickness to create illusion), Texture- Factors affecting textures, Form-Shape/space, form, silhouettes

## UNIT III

## 10 hours

Color- Dimensions of color- hue, Intensity, value, Aspects of color-warm cool, Advancing, receding, dark, pale and bright. Color wheel-Primary colors, secondary colors, and tertiary colors. Basic color schemes- achromatic, analogues, monochromatic, complimentary, and neutral.

## UNIT IV

10 hours
Principle of design- Balance, Rhythm, Harmony, Repetition, Grading, Unity, Symmetry.

## Transaction Mode:

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings:

- Bustanoby.J.H.,Principles of colour and colour mixing., McGraw Hill Book Company, New York, London, 1947
- "Fashion and Color" By Mary Garth.
- Frings, Gini Stephens, Fashion Concept to consumer, Prentice Hall career \& Technology
- "Text book of clothing and textile" by Sushma Gupta and Neeru Garg, publisher Kalyani


## Course Title: Computer Application-II Course Code: DDD202

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours: 45

## Course Outcomes:

On the completion of the course students will be able

1. Learn computer skills and computer input \& output devices how work is it.
2. Understand basic features of CorelDraw and various page setups.
3. Understand with the help of the Corel tools, you can add a great degree of dimensional effect and richness to your drawings
4. Understand effects to bitmaps by 3d changing and modifying design.

## Course Content

## UNIT I

## 10 hours

Memory, Cache Memory, Main Memory, Flash Memory (USB Memory Sticks)
Different Connector Ports, Slots and Boards .CVT, UPS Computer Software:
Explanation of a Computer Software (Need, Definition, Application etc) Basic Types of Software ( Application Software and System Software)

## UNIT II

12 hours
Operating System, The role of the operating system, The User interface-GUI and CUI, running programs, Managing Files, Managing Hardware, Utility Software (Paint, Word-pad, Notepad, Calculator). Different operating systems (Unix, DOS, Mac OS, Windows 3.x, OS/2 Warp, Windows NT, Windows 95 \& 98, Linux, Windows 2000.Device Drivers, Applications Software - Common Examples Computer Security Concerns

## UNIT III

## 13 hours

Ergonomics, Ergonomic Workstations, Virus \& Antivirus Word Processing
Programmes Word Processing Programmes and Their Uses. The Word Processor's Interface Entering \& Editing Text , Copying, Cutting, Pasting
Formatting Text, Character Formats (Fonts, Type Size), Paragraph Formats (Line and Paragraph Spacing, Indents and alignments, Tabs \& Tab Stops, Borders, Shading and Shadows), Document Formats ( Page and Size and Orientation, Headers and Footers, Columns and Sections).

## UNIT IV

10 hours
Special Feature of Word Processing Software Language Tools - (Spell Checker, Grammar Checker, Thesaurus), Tables, Mail Merge, Adding Graphics \& Sounds, Converting Documents into World Wide Web Pages. Spreadsheet Programs and their uses. The spreadsheet's interface Entering Data in a Worksheet, Labels, Values, Dates, Formulas, Editing and Formatting a worksheet ,Adding Charts and Images to a Worksheet.

## Transaction Mode:

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings:

- Peter Norton's Introduction to Computers 4th Edition.. By Peter Norton TMGH.


## Course Title: English-II <br> Course Code: DDD203

| L | T | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Outcomes:

On the completion of the course students will be able

1. This subject seeks to develop the student's ability in communication skills such as reading, writing, \& study skills.
2. It will improve their speaking ability in English both in terms of fluency and comprehensibility.
3. It will increase their reading speed and comprehension of academic article.
4. It will strengthen their ability to write academic paper, essay and summaries using the process approach.

## Course Content

UNIT I

## 10 hours

Lessons for Intensive Study. The Earth is not ours Let's Not Forget the Martyrs, Water- A True Elixir, The First Atom Bomb No Time for Fear

## UNIT II

12 hours
Poetry: Confessions of A Born Spectator, The Little Black Boy, A Thing of Beauty is a Joy For Ever

## UNIT III

13 hours
Lessons for Extensive Study, The Model Millionaire, The Panch Parmeshwar The Peasant's Bread

## UNIT IV

## 10 hours

Composition, Note Making, Message Writing, Notice Writing, Advertisement Writing, Letter Writing

## Transaction Mode

Lecture, Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, Self-Learning, Collaborative Learning and Cooperative Learning

## Suggested Readings

- "Effective Business Communication", M.V. RODRIGUEZ
- "Living English Structure", W. Standard Allen (Orient Longman)
- "Business Communication", Menasha Raman, Parkash Singh, Paperback Edition, Oxford University Press.


## Course Title: Elements of Design-I Lab Course Code: DDD204

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{4}$ | $\mathbf{2}$ |

Total Hours: $\mathbf{3 0}$

## Course Outcomes:

On the completion of the course students will be able

1. Become a better designer and can also become and outstanding artist.
2. Develop designer dresser by using color combination to make then even more susceptible.
3. Use the full spectrum of design elements and principles as well as value technique and color theory into design garments.
4. Take employment in fashion industries.

## Course Content

30 hours
Draw different designs using Elements of design. Draw different designs using principals of design. Color wheel-primary color, secondary color, tertiary color. Draw design using Color Aspects in designs -warm, cool, hot, cold, dark, pale and bright. Make design of achromatic, analogues, monochromatic, complimentary, and neutral color schemes.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Bustanoby.J.H.,Principles of colour and colour mixing., McGraw Hill Book Company, New York, London, 1947
- "Fashion and Color" By Mary Garth.


## Course Title: Drafting \& Pattern Making-II-I Lab Course Code: DDD205

| L | T | P | Credits |
| :--- | :--- | :--- | :---: |
| 0 | 0 | 4 | 2 |
| Total Hours:45 |  |  |  |

## Course Outcomes:

On the completion of the course students will be able

1. Construct pattern from blocks.
2. Learn pattern adaption techniques for a variety of feature.
3. Produce full scale finished pattern from own design idea.
4. Join any garments construction industry as pattern construction.

## Course Content

30 hours

Drafting of an adult bodies block. Drafting of adult sleeve and its alterations. Paper pattern of adult bodies block.Drafting of salwar kameez, churidar pajma, pajama, kaidar kurtas. Paper patterns of all kinds of casual and formal wear garments for children (romper, frock, skirt, night suit, sundress, jumpsuit), on full scale, with all specifications. Construction of following childrens wear garments Frocks (A line, circular, frock with yoke, normal and low waist line) Skirts (gathered, A-Line, two tired, pleated (knife, box, inverted), circular. Jumpsuit, Shirt \& Shorts.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Advanced Drafting \& Draping by Manmeet Sodhia Kalyani Publishers Library reference:
- Basic Processes and clothing const. by Sherie Doongaji Rajj Prakashan
- Text book of clothing and textiles by Sushma Gupta Kalyani Publishers Pattern cutting made easy by Gillian Holman Batsford


## Course Title: Computer Application--II Lab Course Code: DDD206

| $\mathbf{L}$ | T | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{O}$ | $\mathbf{0}$ | $\mathbf{4}$ | 2 |
| Total Hours:30 |  |  |  |

## Course Outcomes:

On the completion of the course students will be able

1. Understand the basic concepts of Corel draw and its tools
2. Understand with the help of the Corel tools, you can add a great degree of dimensional effect and richness to your drawings
3. Get a job in industry area in a high pay scale.
4. Start their own business in a market and run successfully.

## Course Content

30 hours
Word Processing Practical:
File : Save as a web page, Search options, viewing page properties, customizing page setups, margins, paper, layouts Edit: Using go to to go to Page, Footnotes, End Note View: Header, Footer, Zoom, Normal Layout, Web Layout, Print layout, Outline Layout, Toolbars, Creating a Custom Toolbar. Insert: Symbols, Comments, Pictures, Bookmarks, Hyperlinks, Files Format: Background, Themes, Auto Formats, Bullets \& Numbering, Border \& Shading Tab Settings. Tools :Language, Word count, Thesaurus, Password Protecting a file, Auto Correct, Options Settings overview, using Mail Merge Wizard, Envelops \& Letters Wizard. Table : Drawing, Inserting, Deleting, Sorting a Table, Merge cells, Split cells. Auto fits. Window: Split, Arrange, Switching between documents, Help: About Microsoft Word. Spreadsheet Software. Excel and their contents. PowerPoint and their contents.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- "Foundations of Computing", P.K. Sinha and P. Sinha, First Edition, 2002, BPB.
- "Computers Today", D. H. Sanders, Fourth Edition, McGraw Hill, 1988.
"Fundamentals of Computers", V. Rajaraman, Second Edition, Prentice Hall of India, New Delhi, 1996


## Course Title: Fashion Illustration Lab Course Code: DDD207

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{4}$ | 2 |
| Total Hours:30 |  |  |  |

## Learning Outcomes:

On the completion of the course students will be able

1. Know about the classification of Fashion and fashion cycle.
2. Also get the knowledge about the life and works of Indian and International Fashion Designers.
3. Students know to organize fashion show and fashion weeks.
4. With the help of this subject students also get the knowledge about the different career opportunities in fashion designing and fashion industries.

## Course Content

30 hours
Introduction of basic illustration: - Learning the uses of various drawing and sketching mediums- Pencil, ink, charcoal, Brushes, crayons, water color and poster color. Drawing a stick figure for both normal and fashion figure. Forming a flashy figure over a stick figure.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Ireland Patrick john, Fashion design drawing and presentation children, $m$
- en. Ritu Fashion design illustration.


## Course Title: Punjabi-II <br> Course Code: DDD208

| $\mathbf{L}$ | T | P | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Learning Outcomes:

On the completion of the course students will be able

1. Rich and diverse cultured traditional developed over a long period of time.
2. Understand society and make them aware of their rights and duties.
3. Apply Punjabi to work, further study translator job and also so many opportunities.
4. Understand their own culture through the study of other culture.

## Course Content

45 hours
gzikph GkPk fbyD dk j[BoL^n\pko d/ ;zgkde B $\{$ z gZso, fJPfsjko, ;Zdk gZso ns/ g?ok ouBk. ftnkeoB

## Suggested Readings:

- Kesher Dr. K.S., Punjab Kabh,Edition 2012
- Dugal N.S \& Jasvir Kaur ,Punjabi Grammar \& Essay writing, 13th Edition: 2013.


## Course Title: Punjabi History \& Culture-II <br> Course Code: DDD209

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Outcomes:

On the completion of the course students will be able

1. Rich and diverse cultured traditional developed over a long period of time.
2. Understand society and make them aware of their rights and duties.
3. Apply Punjabi to work, further study translator job and also so many opportunities.
4. Understand their own culture through the study of other culture.

## Course Content

The Gupta-Viridiana Age.The Turks in the Punjab.Education and Literature.Art and Architecture.The Siddhas and the Sufis.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Bustanoby.J.H.,Principles of colour and colour mixing., McGraw Hill Book Company, New York, London, 1947
- "Fashion and Color" By Mary Garth.


## SEMESTER-III

## Course Title: Elements of Design-II Course Code: DDD301

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Outcomes:

On the completion of the course students will be able

1. Students will be able to use the full spectrum of design element as well as value technique and color theory.
2. Students will be able to define and identify elements of design such as lines, shape, space texture, form, color and volume and be able to do use these into design works.
3. Volume and be able to do use these into design works.
4. It will strengthen their ability to write academic paper, essay and summaries using the process approach

## Course Content

## UNIT I

10 hours

Clothing according to:-Principle of design, Element of Design

## UNIT II

12 hours
Define- Collage- types of collage, mood boards ,Theme board, Understanding a client, Concept of design process- Research in relation to design Exploration and Conceptualization of design Design development and design worksheet

## UNIT III

13 hours
Selection of clothes for different age group- infant, creeper, School child, preadolescence, adolescents, adults, old-age group

## UNIT IV

Factors affecting the choice of Clothing for Different age groups, occasions, personality and Seasons. Various types of figures, selecting and designing clothing according to figure types.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings:

- Bustanoby.J.H.,Principles of colour and colour mixing.,McGraw Hill Book Company, New York, London, 1947
- "Fashion and Color" By Mary Garth.
- Frings, Gini Stephens, Fashion Concept to consumer, Prentice Hall career \& Technology


## Course Title: Computer Applications-II Course Code: DDD302

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Outcomes:

On the completion of the course students will be able

1. Know about how work computer graphics input output devices.
2. Know about Corel draw and uses of Corel draw
3. Know about Introduction to Vector and Raster Graphics Type: Starting CorelDraw.
4. Be able to craft company logo, brochure, pamphlet, product box pack, designing a visiting card, designing various kind of boards and as well as design costumes for clients.

## Course Content

## UNIT I

Introduction to Graphics and Graphics Devices: Computer Graphics: Graphics Output Devices and their general properties like (Resolution and color capability), Graphics Input Devices. Drawing Geometry Introduction to Coordinate Frames and Color Theory Points, Vectors and Lines. Two dimensional Cartesian reference frames, Screen Coordinates, Three dimensional Cartesian reference frames.

## UNIT II

12 hours
Introduction to Color Theory Introduction to Color Modes Working with different color models and modes, Using custom colors, Picking colors, Analyzing and editing colors, Looking at gamut issues, Creating duotones, Setting color balance, Setting hue and saturation, Adjusting brightness and contrast, Working with histograms, Retouching images, Color ranges and replace color options, Cropping images.

## UNIT III

11 hours

Understanding Process and spot colors, Choosing pantone colors, Applying fill and stroke colors Mastering Computer Graphics Skill using Corel Draw, Introduction to CorelDraw.

## UNIT IV

13 hours

Introduction to Vector and Raster Graphics Type: Starting CorelDraw, Introduction to Corel Draw Menu, Introduction to CorelDraw Page Setup. Introduction to various tools of CorelDraw Working with Shapes, Lines, Texts \& Objects Creating rectangles, squares, Circles, Ellipses, Polygons, Starts and Spirals Selecting Fill and Outlines to any shape. Moving \& Rotating Shapes freely and to Fixed angles. Drawing Curve and Straight Lines, Creating Simple and Artistic Texts. Formatting Texts by changing Font, Size and Shape of Text.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- "Foundations of Computing", P.K. Sinha and P. Sinha, First Edition, 2002, BPB.
- "Computers Today", D. H. Sanders, Fourth Edition, McGraw Hill, 1988.
- "Fundamentals of Computers", V. Rajaraman, Second Edition, Prentice Hall of India, New Delhi, 1996


## Course Title: English-III <br> Course Code: DDD303

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Outcomes:

On the completion of the course students will be able

1. Proper content knowledge of this subject wills helpful to adopt is as profession.
2. Build up confidence among students to communicate \& service anywhere.
3. It improves the communication skills to enhance the personality of individual.
4. Understand use of grammar \& Vocabulary in speech \& Writing

## Course Content

## UNIT I

12 hours

Lessons for Intensive study Hassan's Attendance Problem: Sudha Murthy The March King : Katherine Little Bakeless Thinking Out of the Box: Lateral Thinking (Adopted from the article from Internet) Robots and People: Isaac Asimov On Giving Advice: Joseph Addison

## UNIT II

13 hours
Prayer of the Woods Anonymous On Friendship Khalil Gibran
The Echoing Green William Blake Once upon a Time Gabriel Okara

## UNIT III

10 hours
Lessons for Extensive study The School for Sympathy E. V. Lucas A Chamelon Anton Chekhov Bholi K. A. Abbas

## UNIT IV

10 hours
Grammar and Composition, Determiners, Use of Non-finites (Infinitives, Gerunds, Participles), Transformation of Sentences, Voice, Narration

## Transaction Mode

Lecture, Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, Self-Learning, Collaborative Learning and Cooperative Learning

## Suggested Readings

- "Effective Business Communication", M.V. RODRIGUEZ
- "Living English Structure", W. Standard Allen (Orient Longman)
- "Business Communication", Menasha Raman, Parkash Singh, Paperback Edition, Oxford University Press.


## Course Title: English-III <br> Course Code: DDD304

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Outcomes:

On the completion of the course students will be able

1. Learn the concepts related to historical background of textiles and fashion.
2. Learn the concepts related to design production and evolution of textile production and evolution of textile.
3. Able to identify the use of textile i.e. inside the home, outside the home clothing purpose.
4. Learn the basic principles of fibers and fabrics i.e. durability (Strength)

## Course Content

## UNIT I

9 hours
Preparation of sample using traditional textile dyeing, painting \& printing technique of India: -Tie and Dye, Batik, Block printing

## UNIT II

11 hours

Traditional embroideries of north region of India with emphasis on texture, motifs, design and colors of the following:-Kashida of Kashmir.Phulkari of Punjab, Kantha of Punjab.

## UNIT III

12 hours

Traditional embroideries of east region of India with emphasis on texture, motifs, design and colors of the following:- Manipuri of Manipur.

## UNIT IV

13 hours
Traditional embroideries of west region of India with emphasis on texture, motifs, design and colors of the following: - Kutch of Gujarat. Sindhi of Gujarat. Chikankari of Lucknow.

## Transaction Mode

Lecture, Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, Self-Learning, Collaborative Learning and Cooperative Learning

## Suggested Readings:

- Rustam; J. Mehta, Masterpieces of Indian textile , (1970), D.B. Taraporevala sons \& Co., Pvt. Ltd.
- Bhushan Brij jamila, The costume and Textiles of india, 1958, D.B. Taraporewala sons and Co., Ltd, Bombay.
- Doneerkey, Kamala S. Romance of Indian embroidery, 1951, Thacker \& Co., Ltd. Bombay, Dhamija Jasleen. The kanthas of Bengal, 1971, The times of India Annual.

Total Hours: 30

## Course Title: Elements of Design-II Lab Course Code: DDD305 <br> Course Outcomes:

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{4}$ | 2 |

On the completion of the course students will be able

1. Acquire skills to make create design using different type of colour scheme.
2. Able to understand making of different type of collage.
3. Able to understand different textures such as thread pulling. Thread crumple, Thread rolling, Blade effects.
4. Able to understand textures of fabric. Silk, Satin, Velvet, Denim.

## Course Content

## UNIT I

9 hours
Different textures - thread pulling, thread crumple, thread rolling, blade effects, jute, thumb, comb, ink blow, sponge effect Texture of fabrics- silk, satin, velvet, denim, corduroy

## UNIT II

8 hours
Rendering techniques, Preparation of following:Collage- types of collage. Mood boards, Theme board

## UNIT III

## 6 hours

Make a design of:- acromatic, analog, monochromatic, complementary and neutral color scale

## UNIT IV

12 hours
Draw dresses for different age group- Using different elements of design and principle of design.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings:

- Bustanoby.J.H.,Principles of colour and colour mixing., McGraw Hill Book Company , New York, London, 1947
- "Fashion and Color" By Mary Garth.
- Frings, Gini Stephens, Fashion Concept to consumer, Prentice Hall career \& Technology


## Course Title: Draping and Grading Lab Course Code: DDD306

| L | T | P | Credits |
| :---: | :---: | :---: | :---: |
| O | O | 4 | 2 |
| Total Hours:30 |  |  |  |

## Course Outcomes:

On the completion of the course students will be able

1. Know about different techniques/methods of grading.
2. Be able to manipulate and divide dart excess at different locations as well as incorporate dart equivalences
3. Be able to develop patterns through draping techniques
4. Be able to develop new designs by the use of draping method.

## Course Content

## UNIT I

9 hours
Draping:Introduction to draping: Advantages and Disadvantages-Equipment needed, Dress form, Grain, Seam allowances/ease, Understanding of style lines, Preparation of Muslin for draping

## UNIT II

4 hours

Preparation of following by Flat Pattern Method: Adult Bodice Block, sleeve block, skirt block

## UNIT III

Manipulating dart excess at different locations (Flat pattern Method) Dividing dart excess- Waist \& side seam, waist \& shoulder Dart equivalents - Gathers, pleats and tuck darts Incorporating dart equivalence: gather pleat, dart tucks \& control seam Asymmetrical darts, Princess line

## UNIT IV

7 hours
Drafting and Pattern making womenwear: SkirtsA-Line, Flared, Panel,
Gathered, Pleated, Stylized yoke with flare, gathers \& pleats, Peplum \& Godets. Adult Garments, Salwar-Kameez, Chudidar, Pents-Top, Shirts.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Advanced Drafting \& Draping by Manmeet Sodhia Kalyani Publishers Library reference:
- Basic Processes and clothing const. by Sherie Doongaji Rajj Prakashan
- Text book of clothing and textiles by Sushma Gupta Kalyani Publishers Pattern cutting made easy by Gillian Holman Batsford


## Course Title: Computer Applications-II Lab Course Code: DDD307

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{4}$ | $\mathbf{2}$ |

Total Hours:30

## Course Outcomes:

On the completion of the course students will be able

1. Know about Corel draw and uses of Corel draw
2. Able to know various tools of CorelDraw Working with Shapes, Lines, Texts \& Objects Creating rectangles, squares, Circles, Ellipses, Polygons, Starts and Spirals Selecting Fill and Outlines to any shape.
3. students will be able to craft company logo, brochure, pamphlet, product box pack.
4. Designing a visiting card, designing various kind of boards and as well as design costumes for clients

## Course Content

30 hours
Introduction to Corel Draw Menu, Introduction to CorelDraw Page Setup.
Introduction to various tools of CorelDraw Working with Shapes, Lines, Texts \& Objects Creating rectangles, squares, Circles, Ellipses, Polygons, Starts and Spirals Selecting Fill and Outlines to any shape. Moving \& Rotating Shapes freely and to Fixed angles. Drawing Curve and Straight Lines, Creating Simple and Artistic Texts. Formatting Texts by changing Font, Size and Shape of Text. Assigning a Fill Color to text, Assigning outline color to text. Creating Paragraph Text, Aligning Texts, Adjusting Line \& Letter Spacing in the paragraph text. Spell checking and finding and replacing texts.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- "Foundations of Computing", P.K. Sinha and P. Sinha, First Edition, 2002, BPB.
- "Computers Today", D. H. Sanders, Fourth Edition, McGraw Hill, 1988.


## Course Title: Punjabi-III

Course Code: DDD308

| L | T | P | Credits |
| :---: | :---: | :---: | :---: |
| 3 | $\mathbf{0}$ | 0 | 3 |

Total Hours:45

## Course Outcomes:

On the completion of the course students will be able

1. हिस्भिभानपी यंजापी मॅठिभष्ठ सी साटराठी गामिल रठ फैटठो



## Course Content

45 hours
gzikph ;ZfGnkuko dh ikD^gfjukD gzikph GkPk fbyD dk j[BoL^ eko^ftjko d/ gZso , ;zy/g^ouBk

## Suggested Readings:

- Kesher Dr. K.S., Punjab Kabh,Edition 2012
- Dugal N.S \& Jasvir Kaur ,Punjabi Grammar \& Essay writing, 13th Edition: 2013


## Course Title: Punjab History \& Culture-III Course Code: DDD309

| $\mathbf{L}$ | T | P | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{O}$ | $\mathbf{3}$ |
| Total Hours:45 |  |  |  |

## Course Outcomes:

On the completion of the course students will be able

1. Know about the impact of mughals and their culture on Punjab and its culture.
2. Know about the life and teachings and successors of Shri Guru Nanak Dev JI and the social and culture environment of Punjab during that time periods.
3. Know about the life of Banda Singh Bahadur and his struggles, battles and martyrdom.
4. Know about all the social environment of these eras and rise of Sikhs and their mastery in Punjab.

## Course Content

The great Mughals and their legacy to the Punjab. Guru Nanak Dev Ji.
Successors of Guru Nanak Dev Ji. Banda Singh Bahadur and his martyrdom. Sikhs became the Masters of the Punjab.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Bustanoby.J.H.,Principles of colour and colour mixing., McGraw Hill Book Company, New York, London, 1947
- "Fashion and Color" By Mary Garth.


## SEMESTER-IV

## Course Title: Fashion Studies

## Course Code: DDD401

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Learning Outcomes:

On the completion of the course students will be able

1. Know about the classification of Fashion and fashion cycle.
2. Also get the knowledge about the life and works of Indian and International Fashion Designers.
3. Students know to organize fashion show and fashion weeks.
4. With the help of this subject students also get the knowledge about the different career opportunities in fashion designing and fashion industries.

## Course Content

## UNIT I

11 hours
Fashion definition and its importance. Fashion evolution Sources of fashion and fashion services Classifications of fashion Factors affecting fashion Fashion cycle and length of fashion cycle Fashion theory-trickle down, -trickle across, bottomup theory

Fashion terminology - style, change, Trend, fashion cycle, fad classic, fashion trend, silhouette, texture, color, design, croqui, couture. Inspiration of Fashion Forecasting fashion-fabric, trend, style, color Brands and their influence on Forecasting

UNIT III
10 hours
Fashion Shows Fashion weeks Development of Fashion stores in Indian market Career in fashion industry

## UNIT IV

12 hours

International Fashion centers- Paris, Milan, London, New-York Brief introduction to International Fashion Designers and their style statementVersace, Georgio Armani, Coco-Chanel, Paul Poiret,Christian -Dior, Indian Fashion Centers- Mumbai, Kolkata, Delhi Sabyasachi Mukhrjee, Tarun Tahilliani, Ritu Kumar, Ritu Beri, Raghvendra Rathore Indian fashion designer their biography, work, specialization and events.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- "Dynamics of Fashion" By Elaine Ellen, Publisher Fairchild.
- Stephens, Gini., Fashion Concept to Consumer, Prentice Hall International, New Jersey 1999.
- Stone, Elanie \& Samples, Jean. A., Fashion Merchandising, McGraw Hill, New York.
- Lyle, Dorothy, Contemporary Clothing, Bennett And Mc Knight Publishing Company, Peoria Mlinois
- Sengupta., Hindol., Indian Fashion, Pearson Education, New Delhi 2005.
- Jain, Payal. Fashion Studies: An Introduction, Har Anand Publication 2004.
- Frings. Fashion Concept to Consumer, 3rd Edition, Prentice Hall International, New Jersey 1991


## Course Title: Computer Application-IV <br> Course Code: DDD402

| L | T | P | Credits |
| :---: | :---: | :---: | :---: |
| 3 | 0 | 0 | 3 | Total Hours:45

## Course Outcomes:

On the completion of the course students will be able

1. Learn computer skills and computer input $\&$ output devices how work is it.
2. Understand basic features of CorelDraw and various page setups.
3. Understand with the help of the Corel tools, you can add a great degree of dimensional effect and richness to your drawings
4. Understand effects to bitmaps by 3d changing and modifying design.

## Course Content

## UNIT I

## 11 hours

Rotating texts: Assigning a Fill Color to text, Assigning outline color to text. Creating Paragraph Text, Aligning Texts, Adjusting Line \& Letter Spacing in the paragraph text. Spell checking and finding and replacing texts. Selecting Single and Multiple Objects, Duplicating Objects, Grouping Objects, Trimming Objects, Locking and Unlocking Objects, Aligning Objects. Working with outlines and Fills Introduction to outlines, Defining outline width using Outline Flyout, Outline Pen Dialog Box, Setting the Line Cap Style, Changing the Outline Color Introduction to Fills, Uniform Fill, Fountain Fill, Tow-Color Fountain Fill, Preset Fountain Fill, Pattern Fills, Two-Color, Full Color and Bitmap Pattern Fills, Texture Fills, PostScript texture Fills.

## UNIT II

10 hours
Working with Curves : Introduction to Curves, Nodes and Segments,, Drawing Freehand Tools, Drawing Closed Curves, Curved Objects, Selecting Node on a Curved Object,, Adding, Removing and Joining Nodes. Bezier Tool, Drawing Curve with Bezier Tool, Drawing Straight Line with Bezier Tools Drawing with Artistic Media Tools using Preset and Brush Mode. Calligraphic Mode, PressureSensitive Mode, Object Sprayer.

## UNIT III

## 11 hours

Special Effects :Introduction to Special Effects, Blending Tool, Contouring Objects, Distorting Objects, Envelop Tool, Extruding of the object, Vector Extrusion. Drop Shadow, Creating Drop Shadow, Changing Color of Drop Shadows,

## UNIT IV

13 hours
Removing Drop Shadows: Applying Lenses, Applying Perspectives. Filters, Gradients, Patterns, Textures, Swatches effects Layouts (Development of different types of Boards) Drawing Basic Male, Female and Kids Figure in Corel Draw with Grids and Guidelines and Converting them into Objects. Drawing Basic Figure Forms ( Legs, Arms, Heat etc.) with Grids and Guidelines and Converting them into Objects.Saving and Exporting Images. File formats, opening, saving, importing, exporting, compression, printing, saving for web, publishing as PDF , exporting images with transparency Printing Images.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Corel Draw By Ramesh Bangia
- "Foundations of Computing", P.K. Sinha and P. Sinha, First Edition, 2002, BPB.
- "Computers Today", D. H. Sanders, Fourth Edition, McGraw Hill, 1988.


## Course Title: English-IV

Course Code: DDD403

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Outcomes:

On the completion of the course students will be able

1. As English language is worldwide spoken. It will improve students speaking ability in both fluency and comprehensibility.
2. It will heighten students awareness of correct uses of English grammar in writing and speaking.
3. It will improve their reading fluency skills through extensive reading and comprehension of academic articles.
4. It will strengthen their ability to write academic paper, essay and summaries

## Course Content

## UNIT I

13 hours
Lessons for Intensive study On Saying 'Please' A. G. Gardiner The Story of My Life Helen Keller Two Gentlemen of Verona A. J. Cronin In Celebration of Being Alive Dr. Christian Barnar Gadari Babas in Kalapani Jail Dr. Harish Puri

## UNIT II

10 hours
Poetry Cheerfulness Taught by Resons Elizabeth Barret Browning Father Returning Home Dilip Chitre The Road Not Taken Robert Frost On His Blindness John Milton

## UNIT III

## 9 hours

Lessons for Extensive studyThe Gold Frame R. K. Luxman The Barber's Trade Union Mulk Raj Anand The Bull beneath the Earth K. S. Virk

## UNIT IV

13 hours
Grammar and Composition Composition Précis writing. Letter writing (Official/Business/To Editors) . Applications for Jobs . Explaining Newspaper Headlines .E-Mail writing

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Effective Business Communication", M.V. RODRIGUEZ
- "Living English Structure", W. Standard Allen (Orient Longman)
- "Business Communication", Menasha Raman, Parkash Singh, Paperback Edition, Oxford University Press.


## Course Title: Computer Application -IV Lab Course Code: DDD404

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :--- | :--- | :--- | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{4}$ | $\mathbf{2}$ |

Total Hours:30

## Course Outcomes:

On the completion of the course students will be able

1. Understand the basic concepts of Corel draw and its tools
2. Understand with the help of the Corel tools, you can add a great degree of dimensional effect and richness to your drawings
3. Get a job in industry area in a high pay scale.
4. Start their own business in a market and run successfully.

## Course Content

## UNIT I

7 hours
Selecting Single and Multiple Objects, Duplicating Objects, Grouping Objects, Trimming Objects, Locking and Unlocking Objects, Aligning Objects.

## UNIT II

8 hours

Working with outlines and Fills Introduction to outlines, Defining outline width using Outline Fly out, Outline Pen Dialog Box, Setting the Line Cap Style, Changing the Outline Colour Introduction to Fills, Uniform Fill, Fountain Fill, Tow-Colour Fountain Fill, Preset Fountain Fill, Pattern Fills, Two-Colour, Full Colour and Bitmap Pattern Fills, Texture Fills, PostScript texture Fills.

## UNIT III

10 hours
Introduction to Curves, Nodes and Segments, Drawing Freehand Tools, Drawing Closed Curves, Curved Objects.Selecting Node on a Curved Objec,, Adding, Removing and Joining Nodes. Bezier Tool, Drawing Curve with Bezier Tool.Drawing Straight Line with Bezier Tools Drawing with Artistic Media Tools using Preset and Brush Mode. Calligraphic Mode, Pressure- Sensitive Mode, Object Sprayer.Introduction to Special Effects, Blending Tool, Contouring Objects, Distorting Objects, Envelop Tool, Extruding of the object, Vector Extrusion. Drop Shadow, Creating Drop Shadow, Changing Colour of Drop Shadows,

## UNIT IV

Applying Lenses, Applying Perspectives. Filters, Gradients, Patterns, Textures, Swatches effects Layouts (Development of different types of Boards) Drawing Basic Male, Female and Kids Figure in Corel Draw with Grids and Guidelines and Converting them into Objects. Drawing Basic Figure Forms (Legs, Arms, Heat etc.) with Grids and Guidelines and Converting them into Objects. Saving and Exporting Images. File formats, opening, saving, importing, exporting, compression, printing, saving for web, publishing as PDF , exporting images with transparency Printing Images.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- "Foundations of Computing", P.K. Sinha and P. Sinha, First Edition, 2002, BPB.
- "Computers Today", D. H. Sanders, Fourth Edition, McGraw Hill, 1988.
- "Fundamentals of Computers", V. Rajaraman, Second Edition, Prentice Hall of India, New Delhi, 1996.


## Course Title: Portfolio

## Course Code: DDD405

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{4}$ | $\mathbf{2}$ |

Total Hours:30

## Course Outcomes:

On the completion of the course students will be able

1. Adapt their artistic abilities to support their future design careers.
2. Known the analysis process of designer work.
3. Know to collect their best work in single designer lodge.
4. Manage their portfolio for their future and to get a job

## Course Content

## UNIT-I

## 7 hours

Colour wheel, Illustration of various colour themes Primary, Secondary, Complimentary, Tertiary, Black and white, Tint-tone and shades, Monochromatic. Pattern showing elements of design Painting Techniques, Free hand techniqueTrace and colour technique Block painting.

## UNIT II

Home Dyeing, Tie and dye, Batik, Embroidery, Basic stitches, Traditional stitches, Body part illustration. Facial poses, Eyes, Lips, Nose, Ears and Hand foot.

## UNIT III

Block figure 10"- Front, Back, side pose.
Illustration of various style of skirts, collars, pants for men/women.
Illustration of accessories- jewellery, Headgear, shoes, belts, bags, ties.
Inspiration board example (Cosmetic, Jewellery, Colour etc) for modes

## UNIT IV

Made Fashion models for different occasion wear like summer, winter showing effects of various fabric effect like Denim, knitting, Velvet, net, Fur.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Portfolio Management A Quant's Guide for Fundamental Investors Hardcover - 4 Oct. 2021
- Portfolio Management A Complete Guide - 2020 Edition Paperback - 9 Mar. 2021


## Course Title: Advance garment construction Lab

## Course Code: DDD406

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{4}$ | $\mathbf{2}$ |

Total Hours:30

## Course Outcomes:

On the completion of the course students will be able

1. Study about basic ools using for drafting and stitching.
2. Understand the pattern preparation and importance of garment construction.
3. Introducing about garment component and stitching method.
4. Work in garment production industries.

## Course Content

Drafting of:-Women saree blouse, Women choli blouse Design and Garment construction: -Shirt of Men/Women. Trouser of Men/Women.,Waist coat. Women saree blouse, Choli blouse.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Readings

- Advanced Garment Construction Guide Hardcover - 30 January 2021
- Advanced Garment Construction GuideWoodHead Publishing India Pvt. Limited, 2021 M. Sumithra.


## Course Title: Punjabi-IV

Course Code: DDD407

| $\mathbf{L}$ | $\mathbf{T}$ | $\mathbf{P}$ | Credits |
| :---: | :---: | :---: | :---: |
| $\mathbf{3}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{3}$ |

Total Hours:45

## Course Outcomes:

On the completion of the course students will be able

1. Rich and diverse cultured traditional developed over a long period of time.
2. Understand society and make them aware of their rights and duties.
3. Apply Punjabi to work, further study translator job and also so many opportunities.
4. Understand their own culture through the study of other culture.

## Course Content

## 30 hours

ftnkeoBL^ nykT[sK e'P^soshp ns/tke^o[gKsoB. gzikph^; ${ }^{\wedge} f j s L^{\wedge}$ eftsktK ns/ ejkDhnK.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Reading:

- Kesher Dr. K.S., Punjab Kabh,Edition 2012
- Dugal N.S \& Jasvir Kaur ,Punjabi Grammar \& Essay writing, 13th Edition: 2013


## Course Title: Punjabi History \& Culture-IV

Course Code: DDD408

## Course Outcomes:

On the completion of the course students will be able

1. Rich and diverse cultured traditional developed over a long period of time.
2. Understand society and make them aware of their rights and duties.
3. Apply Punjabi to work, further study translator job and also so many opportunities.
4. Understand their own culture through the study of other culture.

## Course Content

45 hours
The Punjab under Maharaja Ranjit Singh. The British occupation of the Punjab. Some famous Legends of the Punjab:- Puran Bhagat b. Heer Ranjha Sohni Mahiwal Classical Literature of the Medieval period.

## Transaction Mode

Seminar, e-Team Teaching, Peer Group Discussion, Mobile Teaching, SelfLearning

## Suggested Reading:

- Kesher Dr. K.S., Punjab Kabh, Edition 2012
- Dugal N.S \& Jasvir Kaur ,Punjabi Grammar \& Essay writing, 13th Edition: 2013

